## **Participation & Challenge Activity 5**

### **CMP 326: Programming Methods II**

Lehman College, City University of New York

Fall 2019

1. 10.1 Abstract Classes: Introduction
2. 10.2 Abstract Classes
3. 10.3 UML for Abstract Classes
4. 10.4 Abstract Classes and Polymorphism
5. 10.5 Interfaces

Make sure to read and complete all the participation and challenge activities for the following sections:

**Please complete all the Participation and Challenge activities in the above sections. This work must be completed in your textbook**  [**ZYBooks -- CMP-326: Programming Methods I**](https://learn.zybooks.com/zybook/CUNYCMP326Fall2019)**I**

**No other forms of submission will be accepted.**